

Tips:

In general a badge design is composed of the following three components:

1) button size / visible area: This is the visible part of the button front.

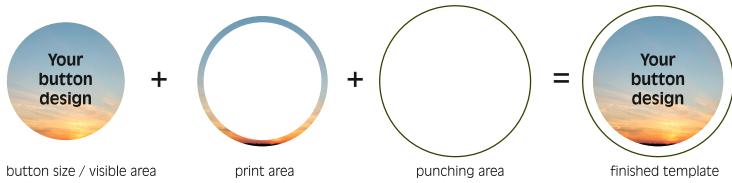
2) print area (trimming): This part covers the side faces of the button. This is required so that a

look from the side on your button does not reveal any white parts.

3) punching area: This line is **absolutely necessary** for the production process. Starting

from a button size of 32mm the area between the punching edge

and pint area needs to remain white.



Before saving your design you need to turn off/delete the lines for the button size (visible area) and the print area in the template. You also need to turn off the "preview layer".

Designs and their outcome

